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| **Ra93C0r3 Project Charter** | | | | | | | | |
| **Project Name** | Ra93C0r3 | | | | | | | |
| **Project Description** | Framework for the GTA V FiveM Environment | | | | | | | |
| **Project Manager** | R0adRa93 | | | **Date Approved** | | 09/26/2024 | | |
| **Project Sponsor** | R0adRa93 | | | **Signature** | |  | | |
| **High-Level Requirements** | | | | | **High-Level Project Description** | | | |
| Ease of Use (think Easy Button)  Minimalist UI  Centralized UI  RDBS Driven Easy third-party app integration  Easy Administration  Administration through Game and Web Browser  Economy Enabler Menu Enabler  Translations | | | | | To provide a GTA V – FiveM Framework that is easy to use, easy to configure, engaging, and can be quickly built upon. | | | |
| **High-Level Boundaries** | | | | | **High-Level Key Deliverables** | | | |
| * English Translation * Stick to the deliverablesMindMap.dia | | | | | * Launched Copy of Ra93C0r3 * Completion of each of the 12 systems | | | |
| **Risks** | | | | | **Milestones** | | | |
| * Scope Creep * GTA 6 release | | | * Loss of Interest | | **Milestone** | | **Target Completion Date** | **Actual Completion Date** |
| **Stakeholders** | | | | | UI System | |  |  |
| **Internal** | | | | | Administration System | |  |  |
| **Managers** | | | | | Business System | |  |  |
| **Project Manager:** | | R0adRa93 | | | Financial System | |  |  |
| **Team Members** | | | | | Clothing System | |  |  |
| **Name** | | **Role** | | | Inventory System | |  |  |
| R0adRa93 | | Developer | | | Vehicle System | |  |  |
| Aman Bagla | | Developer | | | Phone System | |  |  |
| Malka Farvo | | Innovator | | | Mission System | |  |  |
| Gamer Raymond | | Tester | | | Health System | |  |  |
| **External** | | | | | Translation System | |  |  |
| Server Owners | | | | | The C0r3 | |  |  |
| Gamers | | | | |  | |  |  |
| Stream Viewers | | | | |  | |  |  |
| CFX.RE / Rockstar | | | | |  | |  |  |